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|  | | | | | | | | |  | | Tikhon BelouskoSoftware Engineer London, United Kingdom  +44 7498 257813 • [tikhon.belousko@gmail.com](mailto:tikhon.belousko@gmail.com) | | | | | | | | | | | | | | | | | | | |  | |
| [tikhon.io](https://tikhon.io/), [LinkedIn](https://www.linkedin.com/in/tikhon-belousko), [Facebook](https://www.facebook.com/tikhonbelousko) Skills Development: TypeScript, Tailwind, Svelte, React, Redux, CSS Modules, Styled Components, Node.js, PostgreSQL, RoR, Python, Flask;  Design: Figma, creating high fidelity mockups, design systems, quantitative and qualitative research, prototyping;  Management: hiring, conducting design reviews, project management, brainstorming, design strategy. Languages English  Russian | | | | | | | | |  | | Profile Passionate and experienced full-stack engineer with over 10 years of expertise in creating eye-catching and user-friendly interfaces. I co-founded a startup that grew to over 38 million users and successfully exited. I am currently exploring AI, with a focus on generative UI and agentic architectures. Employment HistoryHead of Design, Talent Inc, New York, USA August 2021 — August 2022   * Launched a new core product (career.io) to market. * Defined design strategy for the company. * Hired and managed 8 designers.  Founding Engineer, Resume.io (Acquired by Talent Inc.), Breda, Netherlands June 2016 — August 2021  [Resume.io](resume.io)is an online resume builder with integrated AI tools that helps job-seekers get hired faster.   * My co-founders and I built the company from idea to industry-leading resume builder used in 150 countries by 15,000,000 people. * Designed and built the initial version of the product. * Assembled a world-class team of designers and engineers. * Setup a product strategy focusing on a user-centric approach.  Front-end Developer and Designer, Sokikom (Acquired by Jumpstart), San Jose, USA October 2016 — September 2017  [Sokikom](https://www.jumpstart.com/academy/math)is an online platform for students to study math in a gamified form. I was responsible for the design and development of a student interface.   * Redesigned 15+ games and rewrote them to React.js and Redux. * Designed and built a dashboard for students. * Lead a team of 2 developers and 2 designers.  Front-end Developer and Designer, These Guys, Rostov-on-Don September 2015 — June 2016  Founded a small design and development studio with my friend. In there we've been working on various projects:   * React and D3 library for displaying trading charts. * Fantasy gaming iOS app developed with React Native. * Interactive notation library for [Baymard Institute](https://baymard.com/)with D3.js.  Software Developer, Smartomato, Rostov-on-Don October 2013 — September 2015  [Smartomato](https://smartomato.ru/)is a SaaS that helps restaurants to build their own website and set up delivery. My responsibilities were UI/UX design and front-end development.   * Designed and developed a user-facing portal using Ember.js front-end and Ruby-on-Rails back-end. The service is still working helping to organize food delivery in 1400 restaurants in Russia. * Designed and developed a website builder system for restaurants. * Designed and developed React Native app that can be white-labeled by a restaurant.  EducationMSc/MA Innovation Design Engineering, Imperial College & Royal College of Art, London, UK September 2022 — August 2024 MSc Computer Science, SFedU & LUT, Russia / Finland September 2014 — July 2016 Bachelor of Information Technologies, SFedU, Rostov-on-Don, Russia September 2010 — July 2014 | | | | | | | | | | | | | | | | | | | | | |