



Roman Kuznetsov

Senior Android Developer

Profile

Senior Android Developer with 5+ years of experience across various industries. Interested in next-generation technologies, committed to self-responsibility and delivering high-quality solutions.

Details

rpikuznetsov@gmail.com

Date of birth

16.05.1997

Employment History

Senior Android Developer at Maps.me

January 2023 — Present

Building a crypto wallet integrated into [Maps.me](#) application. Key achievements include the development of Chat View feature using 100% Jetpack Compose, allowing users to see the transaction history in a chat, easily send and request money from within it. Used Dagger 2 and coroutines flow for implementation and was self-responsible for defining requirements for this lean project. Delivered results beyond expectations and received positive feedback.

Senior Android Developer at P2P Validator

January 2022 — January 2023

Contributed to the development of [Key App](#), a user-friendly crypto wallet built on Solana blockchain. Collaborated with a small team of seasoned developers and closely liaised with product managers and designers to implement features such as Buy, Send, Swap, and Home Page. Achievements include implementing Buy functionality based on MoonPay API while adhering to high-quality coding standards on short notice.

Android Developer at Picsart

January 2021 — January 2022

Experienced Android Developer role in [Picsart](#), a 500M-Users app. Key contributions included the implementation of a brand new one-column feed, as part of a comprehensive A/B testing strategy lead to positive user feedback. Facilitated the refactoring of UI components to incorporate Material Design principles. Worked on improving the app's overall quality and performance.

Android Developer at Songsterr.com

June 2020 — December 2020

Designed and developed the purchase screen for the [Songsterr](#) app, effectively refactoring a big component and carrying out analytic research and A/B testing. Successfully covered code with unit and UI tests using JUnit, Mockito, Espresso, and Fragment Testing, delivering results on time and to a high standard.

Links

[LinkedIn](#)

[GitHub](#)

[Telegram](#)

Skills

Android

Kotlin

Java

MVVM, MVP, MVI

Jetpack Compose

Coroutines

Flow

Koin

Dagger

Retrofit

Firebase

Solana

Android Developer at Frogogo.ru

January 2019 — June 2020

Successfully developed and released the Frogogo, a complex marketplace app that contains a range of features, including QR-code scanning, map with pick-up points, ordering with payment and delivery, cashback calculation. Designed a flexible and scalable MVVM architecture.

Android Developer at Grapheme.ru

April 2017 — November 2018

Successfully developed and released the MAMA app, a social network for parents. Effectively implemented key features such as the messenger, feed with promo posts, user profile, in-app marketplace, resulting a positive feedback from users.

Education

Bachelor of Computer Science, Southern Federal University

September 2014 — August 2018

Acquired comprehensive knowledge and skills in computer science, algorithms, data structures, software design, databases, and computer networks.