

Full-stack Web Developer - React.JS and AWS
Ho Chi Minh, Vietnam
liemnt.uit@gmail.com

PROFILE

Battle-tested full-stack web developer, who spends more than 5 years playing with two most popular modern frontend frameworks: Vue.JS and React.JS. I make use of AWS technology for backend and infrastructure need.

LINKS

<u>Upwork Profile - [myup.work/liemnt]</u>

EDUCATION

Bachelor of Engineering, University of Information Technology & Sciences, Ho Chi Minh / Vietnam

MARCH 2014 - MARCH 2019

Major: Software Engineering GPA: 8.65 / 10

EMPLOYMENT HISTORY

Technical Implementer, HISP Viet Nam

JANUARY 2020 - DECEMBER 2021

- I work in health information management systems using DHIS 2 software. It has supported ministries of
 health in South East Asia countries including Vietnam, Laos, Cambodia, Myanmar, Indonesia,... and pacific
 island countries namely Tonga, Solomon Island, Vanuatu,.... I do work on covid 19 program: pre-registration
 form, certificate verifying with QR code scanning... I also support on data entry such as offline data capture
 app, HIV program...
- Technical stack: ReactJS, Redux, ExpressJS, Electron, PostgreSQL, Sequelize.

Front-end web developer, Vexere Corporation

JANUARY 2018 - DECEMBER 2020

- I work in a bus ticketing platform. I develop microservices such as customer service, commission service, agent service.... I also build tools for creating landing page, web advertisement banner...
- Technical stack: ReactJS, SailJS, ExpressJS, PostgreSQL, NextJS, Redux, Redux saga, Jira API, SES, Gmail API.

Software engineer, VNG Corporation

JANUARY 2017 - DECEMBER 2018

- I make a web UI for live streaming platform follow on our own design. It has authentication, profile management, livestream setting, chatting, gift giving.
- Technical stack: ReactJS, Redux, Redux saga, Web socket.

SKILLS

React.JS

HTML/CSS

DevOps

Node.js, ExpressJS, SailJS

Terraform

Javascrip/TypeScript/NativeScript

Amazon AWS

SCSS/LESS

Docker

TypeORM, Sequelize

REFERENCES

References available upon request